

# What is a Museum All About? Grades K & 1

Hands-on, minds-on activities help children realize that a museum is a fun place to learn new things.

## Learning standards will be met as students:

- Experience the multiple uses of numbers including measurement and estimation
- Identify tools and simple machines used for a specific purpose
- Compare and contrast objects from long ago with items used for the same purposes today

ALL PROGRAMS CORRESPOND TO THE MASSACHUSETTS DEPARTMENT OF EDUCATION CURRICULUM FRAMEWORKS.

## Suggested Pre-Visit Activities

- Review vocabulary students will hear during their visit: collection, object.
- (Grade K) Draw a picture to show that a collection is a group of items that have something in common. Count the number of items. Draw a picture of another collection with fewer/more items.
- (Grade 1) Discuss how objects can change over time. Consider examples of things children used in school long ago - chalk and slate to pencil and paper; book strap to backpack. Create a poster, a bulletin board or individual pictures of other examples of how things change over time.
- Use the template on-line at [www.whalingmuseum.org/education](http://www.whalingmuseum.org/education) to have students make their own nametag.

## Suggested Post-Visit Activities

- Invite students to bring their collections to school and "exhibit" them for their classmates to enjoy.
- Have students write notes and/or draw pictures to thank the docents (museum volunteers) for showing them around the Museum. Use vocabulary words such as museum, object, and collection.



School Programs 06/07

